Curriculum Pathway Key Stage 4

COMPUTING: Information Technology





Explore

Qualification: Pathway A, BTEC Level 1 Certificate Course outline:

Create presentations with 3D transition effects and animations

Paint and draw with apps in an artistic styles of your choice

Explore the benefits and risks of saving your work to 'the cloud', a network or mobile storage

Learn how to use 'copyrighted' music and images without breaking the law Engage in real-life, 'live' projects to create Festive cards for family and friends Learn new skills to stay safer online

Assessment:

Students work towards providing evidence against Assessment Criteria for a range of units. Pupils will need a specific number of credits to attain their Entry Level and school will provide every opportunity for them to achieve these credits. Assessment is criteria based and not mark based—pupils will provide evidence towards reaching criteria through a range of activities completed in school.

Curriculum Pathway Key Stage 4

COMPUTING: Information Technology





Explore

Qualification: Pathway B, BTEC Level Certificate Course outline:

Create presentations with 3D transition effects and animations

Paint and draw with apps in an artistic styles of your choice

Explore the benefits and risks of saving your work to 'the cloud', a network or mobile storage

Learn how to use 'copyrighted' music and images without breaking the law Engage in real-life, 'live' projects to create Festive cards for family and friends Learn new skills to stay safer online

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Students work towards providing evidence against Assessment Criteria for a range of units. Pupils will need a specific number of credits to attain their Entry Level and school will provide every opportunity for them to achieve these credits. Assessment is criteria based and not mark based—pupils will provide evidence towards reaching criteria through a range of activities completed in school.